



Team #	Match:	Referee:	Table:				

		SCORE
EQUIPMENT INSPECTION		
If your robot and all your equipment fit completely in one launch area and are under a height limit of 12 in. (305 mm) during the pre-match inspection:	20	
MISSION 01 RESEARCH PROJECT MODEL		\bigcap
If your Research Project model is at least partly in the hydrogen plant target area:	10	
Design and bring a single Research Project model of your own to the match. To score, it must	:	
 Be made of at least two white LEGO[®] pieces. Measure at least as long as four LEGO studs in some direction. 	J	
MISSION 02 OIL PLATFORM		
If a fuel unit is in the fuel truck:	5 EACH	
Bonus: If at least one fuel unit is in the fuel truck and the fuel truck is at least partly over the fueling station target:	10 ADDED	
		\square
MISSION 03 ENERGY STORAGE		
If an energy unit is completely in the energy storage bin (max of three): If the energy unit is completely removed from the energy storage tray:	10 EACH	
All energy units stored in the energy storage bin may not be touching team equipment at the e	end of the	
match.		
MISSION 04 SOLAR FARM		\bigcap
If an energy unit has been completely removed from its starting circle:	5 EACH	
Bonus: If all three energy units have been completely removed from their starting circles:	5 ADDED	
MISSION 05 SMART GRID		
If your field's orange connector is completely raised:	20	
	10 ADDED	
The smart grid model may not be touching team equipment at the end of the match.		
MISSION 06 HYBRID CAR		
If the hybrid car is no longer touching the ramp:	10	
If the hybrid unit is in the hybrid car:	10	
MISSION 07 WIND TURBINE		\bigcap
If an energy unit is no longer touching the wind turbine:	10 EACH	
MISSION 08 WATCH TELEVISION		
	10	
	10	
The watch television model and the energy unit in the green television slot may not be touching team equipment at the end of the match.		

MISSION 09	DINOSAUR TOY	left home area.	10			
If the dinosaur toy is completely in the left home area: 10 If the dinosaur toy lid is completely closed:						
 And there is 	s an energy unit inside:		10			
• Or there is	a rechargeable battery	Inside:	20			
MISSION 10	POWER PLANT					
0,7	it is no longer touching		5 EACH			
Bonus: If all thr	ee energy units are no	longer touching the power plant:	10 ADDED			
MISSION 11 HYDROELECTRIC DAM						
If the energy ur	nit is no longer touching	the hydroelectric dam:	20			
MISSION 12	WATER RESERVOIR	2				
If a looped wate	er unit is completely in t	he water reservoir, touching the mat:	5 EACH			
If a looped wate	er unit is placed on a sir	ngle red hook:	10 EACH HOOK			
		extend out of the water reservoir.				
end of the mate		roir or on red hooks may not be touching	g team equipment at the			
MISSION 13	POWER-TO-X					
•••	it is completely in the h	ydrogen plant target area (max of	5 EACH			
three):			5 EACH			
MISSION 14	TOY FACTORY					
If an energy unit is at least partly in the slot in the back of the toy factory (or in the red hopper) (max of three): 5 EACH						
If the mini dinosaur toy has been released: 10						
Energy units stored in the toy factory may not be touching team equipment at the end of the match.						
MISSION 15	RECHARGEABLE B	ATTERY				
If an energy unit is completely in the rechargeable battery target area (max of three):						
The rechargeable battery is not an energy unit.						
Energy units stored in the rechargeable battery target area may not be touching team equipment at the end of the match.						
PRECISION T	OKENS					
You begin the match with six precision tokens worth 50 free points. The referee holds onto them. If you interrupt the robot outside of home, the referee removes one token. You keep points for the number of remaining tokens at the end of the match. If the number remaining is: 1:10, 2:15, 3:25, 4:35, 5:50, 6:50						
FINAL SCORE						
Final score is equal to the sum of all values in the score columns.						
Gracious Professionalism [®] displayed at the robot game table:						
DEV	ELOPING	ACCOMPLISHED	EXCEEDS			
	2	3	4			